

Esports Celebrity Q&A

11/01/18

11-12:30

Scenic Stage Theatre,
Department of
Theatre, Film and Television
Baird Lane, University of York,
Campus East, York, YO10 5GB

Esports – video games that are played competitively, watched by large audiences – is the fastest growing form of mainstream entertainment, reaching 360 million viewers and players in 2016. With professional leagues and tournaments that fill Olympic arenas and are watched by millions of viewers live online, esports has produced a series of hosts, commentators and analysts that themselves have achieved celebrity status, with millions of online followers.

This event is a unique opportunity to hear from top celebrities in the Dota 2 and broader esports scene. Being global stars in the fastest growing sector of the digital economy, our guests will share exclusive insights about their personal experiences in esports as well as reflect on current opportunities and challenges when pursuing a career in esports.

Esports contains elements of Interactive Media, Computer Science, Economy, TV Production, Game Design and many other disciplines, so staff and students from all departments are welcome. Open to the general public.



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