

## Appendix A A Sample session

The following session is intended to introduce you to some features of the R environment. Many features will be unfamiliar and puzzling at first, but this puzzlement will soon disappear. The commands are stored in executable form in the file `samplesession.r`.

```
                                amp; Login and start R.
help.start()                    amp; Start the HTML interface to on-line help (using a web
                                amp; browser available at your machine). You should briefly
                                amp; explore the features of this facility with the mouse.
                                amp; Iconify the help window and move on to the next part.

x <- rnorm(50)
y <- rnorm(50)
                                amp; Generate two pseudo-random normal vectors of  $x$ -
                                amp; and  $y$ -coordinates.

plot(x,y)                        amp; Plot the points in the place. A graphics window will
                                amp; appear automatically.

ls()                             amp; See which R objects are now in the R workspace.
rm(x,y)                          amp; Remove objects no longer needed. (Clean up).
x <- 1:20                         amp; Make  $x = (1, 2, \dots, 20)$ .
w <- 1 + sqrt(x)/2
                                amp; A 'weight' vector of standard deviations.
dummy <- data.frame(x=x, y=x + rnorm(x)*w)
dummy                             amp; Make a data frame of two columns,  $x$  and  $y$ , and look
                                amp; at it.
fm <- lm(y ~ x, data=dummy)
summary(fm)                       amp; Fit a simple linear regression of  $y$  on  $x$  and look at the
                                amp; analysis.

fm1 <- lm(y ~ x, data=dummy, weight=1/w^2)
summary(fm1)
                                amp; Since we know the standard deviations, we can do a
                                amp; weighted regression.

attach(dummy)                    amp; Make the columns in the data frame visible as variables.

lrf <- lowess(x,y)
                                amp; Make a nonparametric local regression function.

plot(x,y)                        amp; Standard point plot.

lines(x, lrf$y)                  amp; Add in the local regression.

abline(0, 1, lty=3)              amp; The true regression line; (intercept 0, slope 1).
```

```

abline(coef(fm))
      amp; Unweighted regression line.
abline(coef(fm1), col="red")
      amp; Weighted regression line.
detach()
      amp; Remove data frame from the search path.
fitted(fm), resid(fm),
      xlab= amp; "Fitted values",
      ylab= amp; "Residuals",
      main= amp; "Residuals vs Fitted",
      amp; A standard regression diagnostic plot to check for
      amp; heteroscedasticity. Can you see it?
qqnorm(resid(fm), main="Residuals Rankit Plot")
      amp; A Normal scores plot to check for skewness, kurtosis
      amp; and outliers. (Not very useful here.)
rm(fm, fm1, lrf, x, dummy)
      amp; Clean up again.

```

The next section will look at data from the classical experiment of Michaelson and Morley to measure the speed of light.

```

data(morley)
mm <- morley
mm
      amp; Copy the data to a data frame mm, and look at it.
      amp; There are five experiments (column Expt) and each
      amp; has 20 runs (column Run) and Speed) is the
      amp; recorded speed of light, suitably coded.
mm$Expt <- factor(mm$Expt)
mm$Run <- factor(mm$Run)
      amp; Change Expt and Run into factors.
attach(mm)
      amp; Make the data frame visible at position 2 (the default).
plot(Expt, Speed, main="Speed of Light Data", xlab="Experiment No.")
      amp; Compare the five experiments with simple boxplots.
fm <- aov(Speed ~ Run + Expt, data=mm)
summary(fm)
      amp; Analyze as a randomized block, with 'runs' and
      amp; 'experiments' as factors.
fm0 <- update(fm, . ~ . - Run)
anova(fm0, fm)
      amp; Fit the sub-model omitting 'runs', and compare using a
      amp; formal analysis of variance

detach()
rm(fm, fm0)
      amp; Clean up before moving on.

```

We now look at some more graphical features: contour and image plots.

```

x <- seq(-pi, pi, len=50)
y <- x
      amp; x is a vector of 50 equally spaced values in  $-pi \leq x \leq pi$ .
      amp; y is the same.

```

```

f <- outer(x, y, function(x, y) cos(y)/(1 + x2))
      amp; f is a square matrix, withn rows and columns indexed
      amp; by x and y respectively, of values of the function
      amp; cos(y)/(1 + x2).
oldpar <- par(no.readonly = TRUE)
par(pty="s")
      amp; Save the plotting parameters and set the plotting region
      amp; to "square".

contour(x, y, f)
contour(x, y, f, nlevels=15, add=TRUE)
      amp; Make a contour map of f; add in more lines for more
      amp; detail.

fa <- (f-t(f))/2
      amp; fa is the "asymmetric part" of f. (t() is transpose).
contour(x, y, fa, nint=15)
      amp; Make a contour plot, ...

par(oldpar)
      amp; ... and restore the old graphics parameters.

image(x, y, f)
image(x, y, fa)
      amp; Make some high density image plots, (of which you can
      amp; get hardcopies if you wish), ...

objects(); rm(x, y, f, fa)
      amp; ... and clean up before moving on.

R can do complex arithmetic, also.
th <- seq(-pi, pi, len=100)
z <- exp(1i*th)
      amp; 1i is used for the complex number i.

par(pty="s")
plot(z, type="l")
      amp; Plotting complex arguments means plot imaginary
      amp; versus real parts. This
      amp; should be a circle.

w <- rnorm(100) + rnorm(100)*1i
      amp; Suppose we want to sample points within the unit
      amp; circle. One method would be to take complex numbers
      amp; with standard normal real and imaginary parts ...

w <- ifelse(Mod(w) > 1, 1/w, w)
      amp; ... and to map any outside the circle onto their
      amp; reciprocal.

plot(w, xlim=c(-1,1), ylim=c(-1,1), pch="+", xlab="x", ylab="y")
lines(x)
      amp; All points are inside the unit circle, but the
      amp; distribution is not uniform.

w <- sqrt(runif(100)*exp(2*pi*runif(100)*1i))
plot(w, xlim=c(-1,1), ylim=c(-1,1), pch="", xlab="x", ylab="y")

```

```
lines(z)
      amp; The second method uses the uniform distribution.
      amp; The points should now look more evenly spaced over
      amp; the disc.

rm(th, w, z)
      amp; Clean up again.

q()
      amp; Quit the R program. You will be asked if you want to
      amp; save the R workspace, and for an exploratory session
      amp; like this, you probably do not want to save it.
```